

1. $\underline{a} = (3, 4, 5), \quad \underline{b} = (-4, 3, 0)$

$$\Rightarrow |\underline{a}| = \sqrt{3^2 + 4^2 + 5^2} = \sqrt{50}$$

$$|\underline{b}| = \sqrt{(-4)^2 + 3^2 + 0^2} = \sqrt{25}$$

$$|\underline{a}|/|\underline{b}| = 5\sqrt{2}/5 = \sqrt{2}.$$

$$\underline{a} \cdot \underline{b} = 3 \times (-4) + 4 \times 3 + 5 \times 0 = 0 \Rightarrow \perp r$$

(ORTHOGONAL OR
PERPENDICULAR)

$$\underline{a} \times \underline{b} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 3 & 4 & 5 \\ -4 & 3 & 0 \end{vmatrix} = (4 \times 0 - 5 \times 3)\underline{i} - (3 \times 0 - 5 \times (-4))\underline{j} \\ + (3 \times 3 - 4 \times (-4))\underline{k} \\ = -15\underline{i} - 20\underline{j} + 25\underline{k} = (-15, -20, +25).$$

2. Recall $\nabla\phi = \left(\frac{\partial}{\partial x} \phi, \frac{\partial}{\partial y} \phi, \frac{\partial}{\partial z} \phi \right)$

(i) $\nabla\phi = (y^2z^3 - 3x^2yz)\underline{i} + (2xyz^3 - 2x^2yz)\underline{j} \\ + (3xy^2z^2 - x^3y^2)\underline{k}$

ii) See W, Ex. 12(B) : $\frac{\partial r}{\partial x} = \frac{x}{r}$

By chain rule $\frac{\partial \phi}{\partial x} = \frac{\partial \phi}{\partial r} \frac{\partial r}{\partial x} = \frac{d}{dr} (\ln r) \cdot \frac{x}{r} = \frac{x}{r^2}$

$$\Rightarrow \nabla\phi = \frac{1}{r^2} (x, y, z) = \frac{1}{r^2} \underline{r}$$

In case (i), at $(-a, a, a)$,

$$\nabla\phi = (-2a^5)\underline{i} + 0\underline{j} + (-2a^5)\underline{k} = -2a^5(\underline{i} + \underline{k})$$

From (1.2.5), $\nabla\phi$ is normal to the surface $\phi = c$, passing through $(-a, a, a)$. A unit vector normal to the surface is $\pm \frac{1}{\sqrt{2}}(\underline{i} + \underline{k})$.

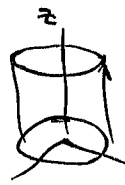
At $(-a, a, a)$, $\phi = -a^6 + a^6 + 3a^6 = 3a^6 \Rightarrow c = 3a^6$.

3. $|\vec{OP}| = (x^2 + y^2 + z^2)^{\frac{1}{2}} = r$

(i) $x^2 + y^2 + z^2 = \phi = c \Rightarrow |\vec{OP}| = r = c^{\frac{1}{2}}$, a constant.
 $\Rightarrow P$ lies on a sphere of radius $c^{\frac{1}{2}}$.

(ii) Similarly, $(r^2)^{-\frac{3}{2}} = c \Rightarrow r = c^{-\frac{1}{3}}$, sphere, radius $c^{-\frac{1}{3}}$.

(iii) $x^2 + y^2 = c$

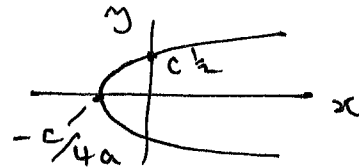


Infinite circular cylinder.
Radius $c^{1/2}$, axis Oz .

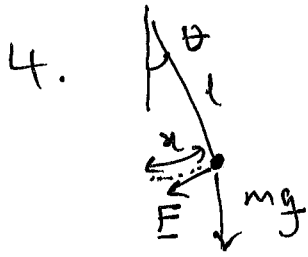
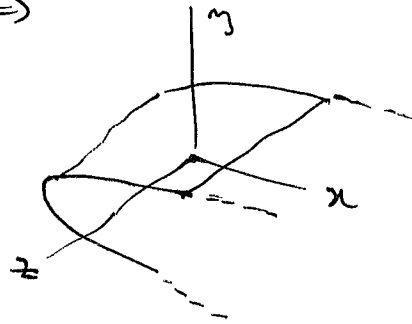
(iv) Circular cylinder, axis Ox , radius $c^{1/2}$.

(v) $y^2 - 4ax = c \Rightarrow y^2 = 4a(x + \frac{c}{4a})$

In the (x, y) -plane:



Independent of $z \Rightarrow$



$$|F| = mg \sin \theta \approx mg \theta, \quad x = l \theta$$

$$= mgx/l.$$

Also, $|F| = ma = m\ddot{x}$

$$\Rightarrow m\ddot{x} = -mgx/l \Rightarrow \ddot{x} + \frac{g}{l}x = 0.$$

↑ restoring force

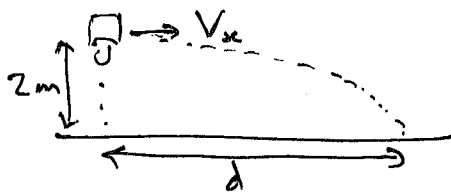
$$\Rightarrow x = A \cos \omega t + B \sin \omega t \quad \text{with } \omega = \sqrt{g/l}.$$

"Simple harmonic motion".



At top, radial acc. must match gravity

$$\Rightarrow \omega^2 r = g \Rightarrow \omega = \sqrt{g/r} \approx \sqrt{9.81} \text{ s}^{-1}$$

$$= 3.13 \text{ Hz}$$


$$v_x = \omega r = 3.13 \text{ ms}^{-1}$$

Time to fall: $\frac{1}{2}gt^2 = 2m$

$$\Rightarrow t = \sqrt{4/9.81} \text{ s} \approx 0.639 \text{ s}$$

Distance $d = v_x t = 3.13 \text{ ms}^{-1} \times 0.639 \text{ s}$

$$\approx 2 \text{ m}.$$